$Board\ of\ County\ Commissioners\ of\ Washington\ County,\ Maryland$

Agenda Report Form

Open Session Item

SUBJECT: Bid Award (PUR-1449) for Courthouse and Clerk's Office Ballistic Glass

PRESENTATION DATE: December 17, 2019

PRESENTATION BY: Rick Curry, CPPO, Director, Purchasing Department, Kevin Tucker,

Clerk of the Courts, Scott Hobbs, Director, Division of Engineering

RECOMMENDED MOTION: Move to award the contract for the Courthouse and Clerk's Office Ballistic Glass work to the responsible, responsive bidder, Clear Security Systems of West Caldwell, New Jersey who submitted the lowest total sum prices of \$59,790.00 for Option 1 (Delivery/installation of ballistic glass and hardware — Clerk's Office Ballistic Glass) and \$57,900.00 for Option 2, Part A (Delivery/installation of ballistic glass and hardware — Courthouse Hinged Ballistic Glass), contingent upon the company being registered and providing proof of being in "good standing" with the Maryland Department of Assessment and Taxation.

REPORT-IN-BRIEF: On November 7, 2019, the County issued an Invitation to Bid (ITB) for the Courthouse and Clerk's Office Ballistic Glass project, and on December 11, 2019, the County accepted bids for the work. The ITB was advertised on the State of Maryland's (eMMA) "eMaryland Marketplace Advantage" website, County's website, and in the local newspaper. Forty persons/companies registered/downloaded the bid document on-line, and three bids were received.

DISCUSSION: The scope of the project involves delivery/installation of ballistic glass, doors, and counters in the employee work area and customer service area of the Clerk of the Courts Office, as well as delivery/installation of ballistic glass for the new courtroom renovation project (former Register of Wills Office).

FISCAL IMPACT: Funds for Clerk of the Courts Office work are allocated in the FY'20 budget GRT506. The courtroom renovation is a budgeted Capital Improvement Plan (CIP) project (BLD092).

CONCURRENCES: N/A

ALTERNATIVES: N/A

ATTACHMENTS: Bid Tabulation

AUDIO/VISUAL NEEDS: N/A