ADDENDUM NO. 2

TO:

Interested Parties

FROM	1 :	Brennan Garrett, Senior Architectural Project Mana Division of Engineering	ager
DATE	:	Friday, September 18, 2020	
PROJE	ECT:	17718 VIRGINIA AVENUE HVAC REPLACEM COUNTY CONTRACT NO. MS-HV-283-28	ENT
			·
		receipt of this Addendum No. 2 by signing in your Bid.	the space provided below and
	dum N	n and return with your Bid may subject the Bio o. 2 forms a part of the Bid Documents, it supplements	-
This <u>A</u>	ddendu	m No. 2 consists of 3 pages, including this page.	
I hereb	y ackno	wledge receipt of Addendum No. 2:	
By:			Date
	Signed	Name	
	Typed	Name	
	Title		
For (Fi	rm):		
Phone Number:			ADDENDUM NO. 2 Page 1 of 3

ADDENDUM NO. 2

17718 VIRGINIA AVENUE HVAC REPLACEMENT

Washington County Contract No. MS-HV-283-28

Date Issued: Friday, September 18, 2020

Bids Due: Wednesday, September 23, 2020

2:00 p.m., Local Time

The following addendum material is hereby made a part of the Bid Documents.

Please note the following changes, information, and/or instructions in connection with the proposed work and submit proposals accordingly.

Brennan Garrett

Senior Architectural Project Manager

Division of Engineering

By Authority of:

Board of County Commissioners

Washington County, Maryland

Scott Hobbs, P.E.

Director

Division of Engineering

ADDENDUM NO. 2

17718 VIRGINIA AVENUE HVAC REPLACEMENT

Washington County Contract No. MS-HV-283-28

TO: All prime Contractors and all others to whom specifications have been issued.

<u>ITEM 1.01</u> <u>CHANGES/REVISIONS TO THE PROJECT SCOPE:</u>

Incorporate the following into the Bid Document;

ADD:

The following to the project scope; Duct smoke detectors shall be provided in the main return air and exhaust air plenum of each new air conditioning system as required by local building and fire codes. Duct smoke detectors shall be fully integrated into the existing fire alarm system and shall be tested. Required fire alarm submissions and permits shall be the responsibility of the contractor.

END OF ADDENDUM NO. 2